

JAVA NOTES

DATA STRUCTURES AND ALGORITHMS

Terry Marris July 2001

11 QUEUE IMPLEMENTATION - ARRAYS

11.1 LEARNING OUTCOMES

By the end of this lesson the student should be able to

- describe how an array may be used to implement the standard queue operations
- explain the concept of wrap-around
- explain additional queue methods
- test queue methods
- use queues to solve simple problems

11.2 INTRODUCTION

In the last lesson on the queue interface we saw that a queue is a linear data storage structure where items are added at one end (the rear) and removed from the other end (the front). We described the properties of a queue. We described what the standard queue methods *join(Object)*, *leave()*, *retrieve()* and *isEmpty()* do. Now we go on to describe *how* they do it. We shall implement the queue interface using an array as the underlying data storage structure.

11.3 ARRAY IMPLEMENTATION

A queue containing three objects might look like this

data				
smith	singh	french		
0	1	2	3	4

front	rear	size	capacity
0	2	3	5

The array is named *data*. Variables *front* and *rear* refer to the objects at the front and at the rear of the queue. *size* represents the number of objects in the queue. *capacity* defines the maximum number of objects the queue can contain.

Initially, the queue is empty.

data				
0	1	2	3	4

front	rear	size	capacity
-1	-1	0	5

A queue is empty if its size is zero.

```
boolean isEmpty()
{
    return size <= 0;
}
```

To add an item to the queue we increment *rear* and then place the object in *data[rear]*.

```
rear++;  
data[rear] = obj;
```

And we increment *size*. If the size of the queue is one, then the object in the queue is both the first and the last object.

```
size++;  
if (size == 1)  
    front = rear;
```

data				
smith				
0	1	2	3	4

front	rear	size	capacity
0	0	1	5

To remove an object from this queue

data

smith	singh	french		
0	1	2	3	4

front	rear	size	capacity
0	2	3	5

we increment *front* and decrement *size*.

```
front++;
size--;
```

data

smith	singh	french		
0	1	2	3	4

front	rear	size	capacity
1	2	2	5

Although *smith* physically remains in the array, it is logically removed (since the front of the queue is specified by the variable *front*).

A full queue might look like this.

data

smith	singh	french	patel	jones
0	1	2	3	4

front	rear	size	capacity
0	4	5	5

A queue is full if its size matches its capacity.

```
boolean isFull()  
{  
    return size >= capacity;  
}
```

Now let's remove three items from the queue shown above.

data				
			patel	jones
0	1	2	3	4

front	rear	size	capacity
3	4	2	5

Do we shuffle *patel* and *jones* along the queue towards location zero? No. To do so is a pain. Here is what we do to add another item.

We increment *rear*.

```
rear++;
```

Its value is now five - outside the bounds of the array.

Then we divide it by *capacity* to get the *remainder*: $5 \div 5 = 1$ remainder 0

```
rear = rear % capacity;
```

rear is now zero. Now we can insert the next new item (meyer) .

data				
meyer			patel	jones
0	1	2	3	4

front	rear	size	capacity
3	0	3	5

The process of using an array in a circular fashion is known as wrap around.

```
public String join(Object obj)
{
    if (isFull())
        return "failure - queue full";

    rear++;
    rear = rear % capacity; // rear in 0..capacity-1
    data[rear] = obj;

    size++;
    if (size == 1)
        front = rear;

    return "success";
}
```

Let's remove *jones* from the queue shown below.

data				
meyer	latif			jones
0	1	2	3	4

front	rear	size	capacity
4	1	3	5

We increment *front*.

```
front++;
```

front is now five, outside the bounds of the array. We find the remainder after dividing by *capacity*.

```
front = front % capacity;
```

front is now zero.

data				
meyer	latif			
0	1	2	3	4

front	rear	size	capacity
0	1	2	5

```
public String leave()
{
    if (isEmpty())
        return "failure - queue empty";

    front++;
    front = front % capacity; // front in 0..capacity-1

    size--;
    return "success";
}
```

```
/* ArrayQueue.java
   Terry Marris 26 July 2001
*/

public class ArrayQueue implements Queue {
    /* Implements the standard queue operations join(Object),
       leave(), retrieve() and isEmpty().
       In addition implements constructors and
       isFull(), size() and getCapacity().
    */

    private Object[] data;
    private int capacity;
    private int size;
    private int front, rear;

    public ArrayQueue(int capacity)
    /* Initialises a new queue with the given capacity.
    */
    {
        capacity = Math.abs(capacity);
        this.capacity = capacity;
        data = new Object[capacity]; // indexed 0..capacity-1
        size = 0;
        front = rear = -1;
    }

    public ArrayQueue()
    /* Initialises a new queue with a capacity of 10 objects.
    */
    {
        this(10);
    }

    public boolean isEmpty()
    /* Returns true if this queue contains no objects,
       false otherwise.
    */
    {
        return size <= 0;
    }
}
```



```
public boolean isFull()
/* Returns true if this queue cannot contain
   an additional object, false otherwise.
*/
{
    return (size >= capacity);
}

public String join(Object obj)
/* Adds the given object to the rear of this queue,
   if there is room, and returns success,
   otherwise returns failure.
*/
{
    if (isFull())
        return "failure - queue full";

    rear++;
    rear = rear % capacity; // rear in 0..capacity-1
    data[rear] = obj;

    size++;
    if (size == 1)
        front = rear;

    return "success";
}

public String leave()
/* Removes the item at the front of this queue,
   if there is one, and returns success,
   otherwise returns failure.
*/
{
    if (isEmpty())
        return "failure - queue empty";

    front++;
    front = front % capacity; // front in 0..capacity-1

    size--;
    return "success";
}
```

```
public Object retrieve()
/* Returns the item at the front of this queue,
   if there is one, otherwise returns null.
*/
{
    if (isEmpty())
        return null;
    return data[front];
}

public int getCapacity()
/* Returns the maximum number of objects this queue
   can contain.
*/
{
    return capacity;
}

public int size()
/* Returns the number of objects currently held
   in this queue.
*/
{
    return size;
}
}
```

11.4 TEST ARRAY QUEUE

The test program shown below creates a queue with capacity five, fills it with string objects, and then empties the queue item by item.

```

/* TestArrayQueue.java
   Terry Marris  26 July 2001
*/

public class TestArrayQueue {
    public static void main(String[] s)
    {
        ArrayQueue queue = new ArrayQueue(5);
        System.out.println("A new queue is an empty queue ... " +
                           queue.isEmpty());

        System.out.println(
            "Adding five strings to the queue ...");
        System.out.println("smith: " +
                           queue.join(new String("smith")));
        System.out.println("singh: " +
                           queue.join(new String("singh")));
        System.out.println("french: " +
                           queue.join(new String("french")));
        System.out.println("patel: " +
                           queue.join(new String("patel")));
        System.out.println("jones: " +
                           queue.join(new String("jones")));

        System.out.println("The queue is now full ..." +
                           queue.isFull());

        System.out.println("Adding a string to a full queue ...");
        System.out.println("tagore: " +
                           queue.join(new String("tagore")));

        System.out.println("Emptying the queue item by item ...");
        while (!queue.isEmpty()) {
            System.out.println(queue.retrieve());
            queue.leave();
        }
    }
}

```

Output

```
A new queue is an empty queue ... true
Adding five strings to the queue ...
smith: success
singh: success
french: success
patel: success
jones: success
The queue is now full ...true
Adding a string to a full queue ...
tagore: failure - queue full
Emptying the queue item by item ...
smith
singh
french
patel
jones
```

11.5 REVIEW**11.6 FURTHER READING**

In the next lesson we see how to implement a dynamic queue.

11.7 EXERCISES

1 By using a sequence of diagrams, supported by descriptive prose and snippets of Java code, illustrate the following sequence of events

start with an empty queue capacity 6
hume joins the queue
wilson, *heath* and *thatcher* join the queue
hume leaves the queue
wilson and *heath* leave the queue
major, *blair* and *ghandi* join the queue
nehru and *chastri* join the queue
ghandi leaves the queue
nehru and *chastri* leave the queue

2 Test the array queue implementation with the sequence of events described in question 1 above.